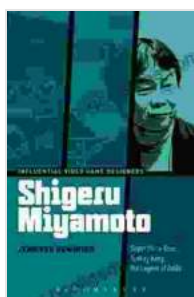


Super Mario Bros., Donkey Kong, and The Legend of Zelda: The Influential Trio of Early Video Games

The early 1980s were a golden age for video games. Arcades were filled with new and innovative titles, and home consoles were becoming increasingly popular. It was during this time that three of the most influential video games of all time were released: Super Mario Bros., Donkey Kong, and The Legend of Zelda.



Shigeru Miyamoto: Super Mario Bros., Donkey Kong, The Legend of Zelda (Influential Video Game Designers)

by Philippe Chantepie

★★★★☆ 4.4 out of 5

Language : English
File size : 1538 KB
Text-to-Speech : Enabled
Screen Reader : Supported
Enhanced typesetting : Enabled
Word Wise : Enabled
Print length : 201 pages



Super Mario Bros. (1985)



Super Mario Bros. is a side-scrolling platform game released by Nintendo for the Nintendo Entertainment System (NES). The game follows the adventures of Mario and Luigi, two plumbers who must rescue Princess Peach from the evil Bowser. Super Mario Bros. was a critical and commercial success, selling over 40 million copies worldwide. It is considered one of the greatest video games of all time and is still popular today.

Super Mario Bros. introduced many gameplay elements that have become staples of the platforming genre. These include the ability to jump, run, and shoot projectiles. The game also features a variety of enemies and obstacles, such as Goombas, Koopas, and Piranha Plants. Super Mario Bros. is known for its challenging gameplay, which requires players to master the game's controls and mechanics in order to progress.

Donkey Kong (1981)



Donkey Kong is an arcade game released by Nintendo in 1981. The game is a side-scrolling platformer in which the player controls Jumpman, a carpenter who must rescue Pauline, a young woman who has been kidnapped by Donkey Kong. Donkey Kong was a huge commercial success, selling over 60,000 arcade cabinets worldwide. It is considered one of the most important video games of all time and is still popular today.

Donkey Kong introduced several gameplay elements that would become staples of the platforming genre. These include the ability to climb ladders, jump over obstacles, and throw objects. The game also features a variety of enemies, such as barrels, springs, and fireballs. Donkey Kong is known for its challenging gameplay, which requires players to master the game's controls and mechanics in order to progress.

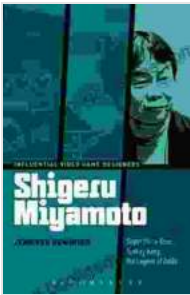
The Legend of Zelda (1986)



The Legend of Zelda is an action-adventure game released by Nintendo for the NES in 1986. The game follows the adventures of Link, a young boy who must rescue Princess Zelda from the evil Ganon. The Legend of Zelda was a critical and commercial success, selling over 6 million copies worldwide. It is considered one of the greatest video games of all time and is still popular today.

The Legend of Zelda introduced many gameplay elements that would become staples of the action-adventure genre. These include the ability to explore a large, open world, solve puzzles, and battle enemies. The game also features a variety of weapons and items, such as the sword, bow and arrow, and bombs. The Legend of Zelda is known for its challenging gameplay, which requires players to master the game's controls and mechanics in order to progress.

Super Mario Bros., Donkey Kong, and The Legend of Zelda are three of the most influential video games of all time. They helped define and popularize their respective genres and have had a lasting impact on the industry. These games are still popular today and continue to be enjoyed by gamers of all ages.



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